



crauEmu - your IDE for code-reuse attacks

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- Reverse engineer and security researcher at [Digital Security](#)
- Flare-On 2018 and 2019 winner ([#11](#) and [#3](#) place)
- Articles
 - [Edge Browser exploitation writeup](#)
 - [Flare-On 2019 writeup](#)
 - [Checkm8 technical analysis](#)

What are the code-reuse attacks

- Ret2libc (Return-to-Libc) [\[1\]](#), [\[2\]](#), [\[3\]](#)
- [ROP](#) (Return-Oriented Programming)
- [JOP](#) (Jump-Oriented Programming)
- [COP](#) (Call-Oriented Programming)
- [COOP](#) (Counterfeit Object-Oriented Programming)
- [SROP](#) (Sigreturn Oriented Programming)
- etc

To exploit the vulnerability, you need to build a complex ROP-chain

- Debugging ROP-chain execution can be very difficult or impossible
- I want more information
- I would like to build and test ROP-chain without leaving ~~home~~ IDA

ROP-chain building process

before

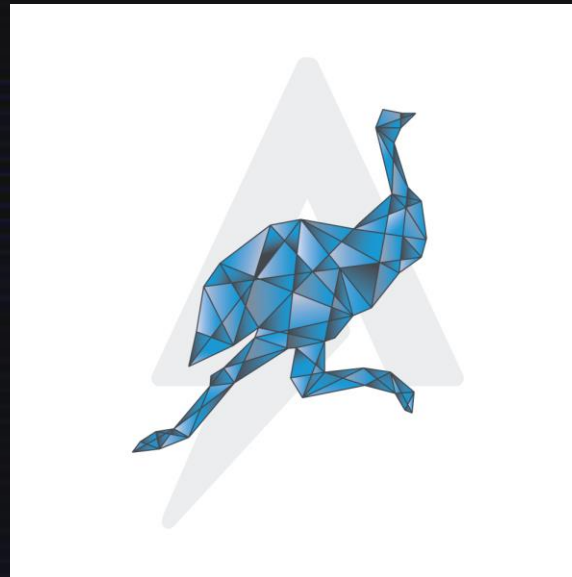
1. Find gadgets
2. Build ROP
3. Run on a real device
4. If not working:
 - figured out the reason
 - fixed
 - GOTO 3

after

1. Find gadgets
2. Build ROP
3. Emulate
4. If not working:
 - figured out the reason
 - fixed
 - GOTO 3
5. Run on a real device
6. If it still doesn't work:
 - figured out the reason
 - fixed
 - GOTO 3

Existing tools

- [ROPMEMU](#) (Cisco-Talos) [[paper](#)]
- [flare-emu](#) (FireEye)
- [uEmu](#) (Alex Hude)

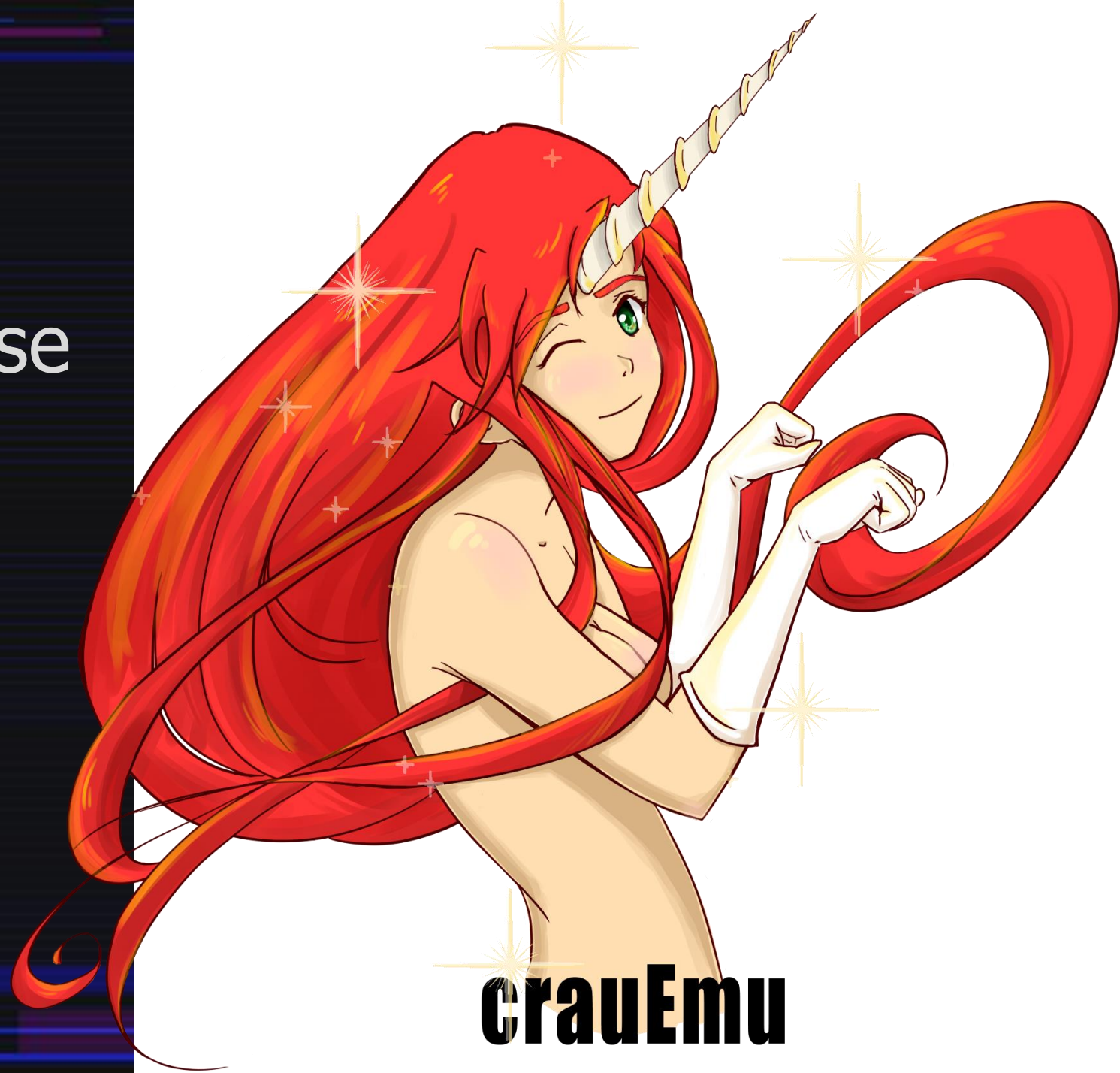


- Create a user-friendly tool for editing the initial state of emulation
- Provide handling of function calls and system calls
- Provide debugging capabilities
 - Breakpoints
 - View context
 - Tracelogs with register modifications
- Save and export

crauEmu – code-reuse attack uEmu

- IDA plugin
- Unicorn Engine emulation
- uEmu compatible
- IDA 7.0 and 7.4 compatible

github.com/DSecurity/crauEmu



crauEmu

What's new?

- Changes and corrections for working with large files
 - lazy mapping
- Added tool for working with ROP
 - Context initialization
 - Payload editing
 - ROP tracer
- Other minor changes

Context callback_chain Stack + Payloads

```
SP = 0xffff1000 # stack pointer  
PC = 0x100005C20 # program counter  
  
X19 = 0x1800b0800
```

Registers initialization

```
def ret_hook(mu):  
    lr = mu.reg_read(UC_ARM64_REG_LR)  
    pc = mu.reg_write(UC_ARM64_REG_PC, lr)
```

Hook definition

```
hook(0x10000A4B8, ret_hook) # enter_critical_section  
hook(0x10000A514, ret_hook) # exit_critical_section  
hook(0x1820B0610, ret_hook) # wxn disable
```

Hooking

Controls

Initiate Save Load Dump trace Dump rop

RopEditor

Context callback_chain ✕ Stack ✕ +

Name: Address: Size: Prev. Size:

Address	Value	Comments	Context
0x1800b0878	0x10000046c	dc_civac	sub_10000046C + 0x0
0x1800b0880	0x0		
0x1800b0888	0x100000478	dmb	sub_100000478 + 0x0
0x1800b0890	0x0		
0x1800b0898	0x10000a4b8	enter_critical_section	enter_critical_section + 0x0
0x1800b08a0	0x1800b0000		

Initiate Save Load Dump trace Dump rop

DEMO 1

X32-64, Edge, rop-gadgets from [pwnjs](#)

DEMO 2

ARM64, checkm8 callback-chain

Future work

- Fixing and improvements
- Python3 porting
- Integrate [ropper](#) to IDA

**THANKS FOR
ATTENTION**

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